

The Enigma Challenge

problem solving through teamwork



The Enigma Challenge is a unique and modern approach to the development of individuals and teams within the business environment. The event combines a wide variety of tasks and mental challenges which need to be solved throughout the day. The teams work together to achieve a common goal, tracking down the Enigma Code, within a tight time scale.

At first glance Enigma appears to be a competitive team building event - but there is a catch! An interactive twist which means no team can win without an element of co-operation. It is therefore extremely versatile and can be used in a number of ways. At the most basic level it is simply a highly enjoyable team building exercise that encourages team spirit and enhances communication. At the other extreme it is a vehicle that illustrates many work issues, particularly those associated with negative competition, silo mentality, and potentially destructive departmental or hierarchical rivalries.

Although Enigma involves a combination of both indoor and outdoor activities it is not a particularly strenuous event making it suitable for teams of all abilities.

The key learning outcomes resulting from the Enigma Challenge are:

- Problem solving and decision making
- Creative thinking
- Time management
- Communication

This team event is suitable for groups between 8 and 40 code breakers.

Duration and location of event: One day at National Museum Wales, St Fagans, Cardiff, BIG Pit Mining Museum, Blaenavon, Bristol Zoo or a venue of your choice.



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Overview of Event

Enigma is an amazing team building event that encourages creative thinking, problem solving, decision making and team communication skills. It is one of our most popular team events being very adaptable to suit almost all requirements. The simple format involving a variety of team building challenges quickly gets people working together, achieving results and having fun. Enigma can be run partly indoors - useful during inclement weather.

Team Event Design

The teams tackle a series of intriguing problem solving challenges combining the best elements of experiential learning with fun. Enigma is not a particularly strenuous team building event. The information needed to solve the Enigma is obtained from solving a series of challenges requiring creative thinking and teamwork. Decisions are required to be made, some under time pressure to enable the team to move towards their goal - an breakable code.

Each event is designed specifically to meet the learning needs, objectives and time constraints of the team. By working closely with your organisation to understand and define your needs the event is tailor-made. We have a wide number of problem solving exercises, each of which can be used to illustrate one or more work issues.

There is no set timetable. Teams are given an initial brief, a set of compass coordinates, an exercise requiring a combination of physical and mental agility, or a puzzle to decipher. At this point teams must decide upon a strategy that will ultimately bring them success.

The team is supported by our team building facilitators to ensure a clear learning component to the event.

Enigma is not site specific and can be designed to run at any venue. However, we have a number of sites across South Wales and the South West currently set up to run this event.



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A Sample Schedule

Morning Schedule
Introduction to Event
Problem solving through creativity and innovation
Enigma begins
Team strategy and planning
Series of problem solving challenges
Mental agility exercises
Scavenger challenges
Team review and de-brief

The Key Learning Objective

Participants will come away with an appreciation of the power of teamwork, collaboration, team synergy and the ability to creatively solve problems. The end result - an improved understanding of team dynamics and the need to work as a unified team, rather than dysfunctional groups.